

sha

- sha1()

sha1

Secure Hash Algorithm 1

```
#bytes-to-hex(sha1("Hello World!"))
```

```
2ef7bde608ce5404e97d5f042f95f89f1c232871
```

Parameters

```
sha1(  
  message: str bytes ,  
  iv: array  
) -> bytes
```

message str or bytes

Message to hash

iv array

Initial vector

Default: sha1-default-iv

md

- md4()
- md5()

md4

Message Digest 4

```
#bytes-to-hex(md4("Hello World!"))
```

```
b2a5cc34fc21a764ae2fad94d56fadf6
```

Parameters

```
md4(  
  message: str bytes ,  
  iv: array  
) -> bytes
```

md5

Message Digest 5

```
#bytes-to-hex(md5("Hello World!"))
```

```
ed076287532e86365e841e92bfc50d8c
```

Parameters

```
md5(  
  message,  
  iv  
) -> bytes
```

misc

- hmac()
- ntlm()
- totp()

hmac

Hash-based Message Authentication Code

```
#bytes-to-hex(hmac("Key", "Hello World!"))
```

```
0bec6dbeb923f906fa3ec96433e00fa12fb91dec
```

Parameters

```
hmac(  
  key: str bytes,  
  message: str bytes,  
  hash-func: function,  
  block-size: number  
) -> bytes
```

key str or bytes

Hashing key

message str or bytes

Message to hash

hash-func function

Hashing function

Default: sha1

block-size number

Block size

Default: 64

ntlm

New Technology LAN Manager (aka. Windows password hash)

```
#bytes-to-hex(ntlm("Bellevue"))
```

```
f59d0692bf73b6381e85902a476f097b
```

Parameters

```
ntlm(password) -> bytes
```

totp

Time-based One-Time Password

```
#let epoch = datetime(  
  year: 1970, month: 1, day: 1,  
  hour: 0, minute: 0, second: 0  
)  
#let date = datetime(  
  year: 2025, month: 1, day: 4,  
  hour: 12, minute: 53, second: 30  
)  
#totp(  
  b32-encode(bytes("YOUPI")),  
  (date - epoch).seconds()  
)
```

012345

Parameters

```
totp(  
  secret: str bytes ,  
  time: int ,  
  t0: int ,  
  period: int ,  
  digits: int  
) -> str
```

secret str or bytes

Secret key. Either bytes or a base32-encode value

time int

Current time (seconds since t0)

t0 int

Time origin

Default: 0

period int

Code duration

Default: 30

digits int

Code length

Default: 6

base

- b32-decode()
- b32-encode()

b32-decode

Decodes a base32-encoded value

```
#str(b32-decode("LFHVKUCJ"))
```

```
YOUPI
```

Parameters

b32-decode(encoded: str) -> bytes

b32-encode

Encodes a value in base32

```
#b32-encode(bytes("YOUPI"))
```

```
LFHVKUCJ
```

Parameters

b32-encode(decoded: bytes) -> str

utils

- bin-to-int()
- bytes-to-hex()
- circular-shift()
- switch-endianness()
- utf8-to-utf16le()
- xor-bytes()
- z-fill()

bin-to-int

Converts an array of bits into an integer

```
#let bits = (0, 0, 1, 0, 1, 0, 1, 0)
#bin-to-int(bits)
```

42

Parameters

`bin-to-int(bin: array) -> number`

bin array

Bit array

bytes-to-hex

Converts a byte array to a hexadecimal string

```
#let b = bytes((0xfa, 0xca, 0xde))
#bytes-to-hex(b)
```

facade

Parameters

`bytes-to-hex(bytes: bytes) -> str`

circular-shift

Rotates a number to the left (wrapping the leftmost bits to the right)

```
#let a = 42
#let b = circular-shift(a, n: 20)
#let c = circular-shift(b, n: 11)
#b, #c
```

44040192, 21

Parameters

`circular-shift(`
 `x: number,`
 `n: number`
`) -> number`

x number

Number to rotate

n number

Shift amount

Default: 1

switch-endianness

Switches the endianness of the given value (32-bit integer)

Parameters

`switch-endianness` (value: number) -> number

utf8-to-utf16le

Converts a UTF-8 string to UTF-16LE

Parameters

`utf8-to-utf16le` (string: str) -> bytes

xor-bytes

Applies the XOR operation between two byte arrays

```
#let a = bytes((0b010, 0b011))
#let b = bytes((0b011, 0b010))
#array(xor-bytes(a, b)).map(
  b => z-fill(str(b, base: 2), 3)
)
```

```
("001", "010")
```

Parameters

`xor-bytes` (
 bytes-a: bytes,
 bytes-b: bytes
) -> bytes

bytes-a bytes

First byte array

bytes-b bytes

Second byte array

z-fill

Pads a string with 0s on the left to reach a certain length

```
#z-fill("1011", 8)
```

```
00001011
```

Parameters

```
z-fill(  
  string: str,  
  length: number  
) -> str
```