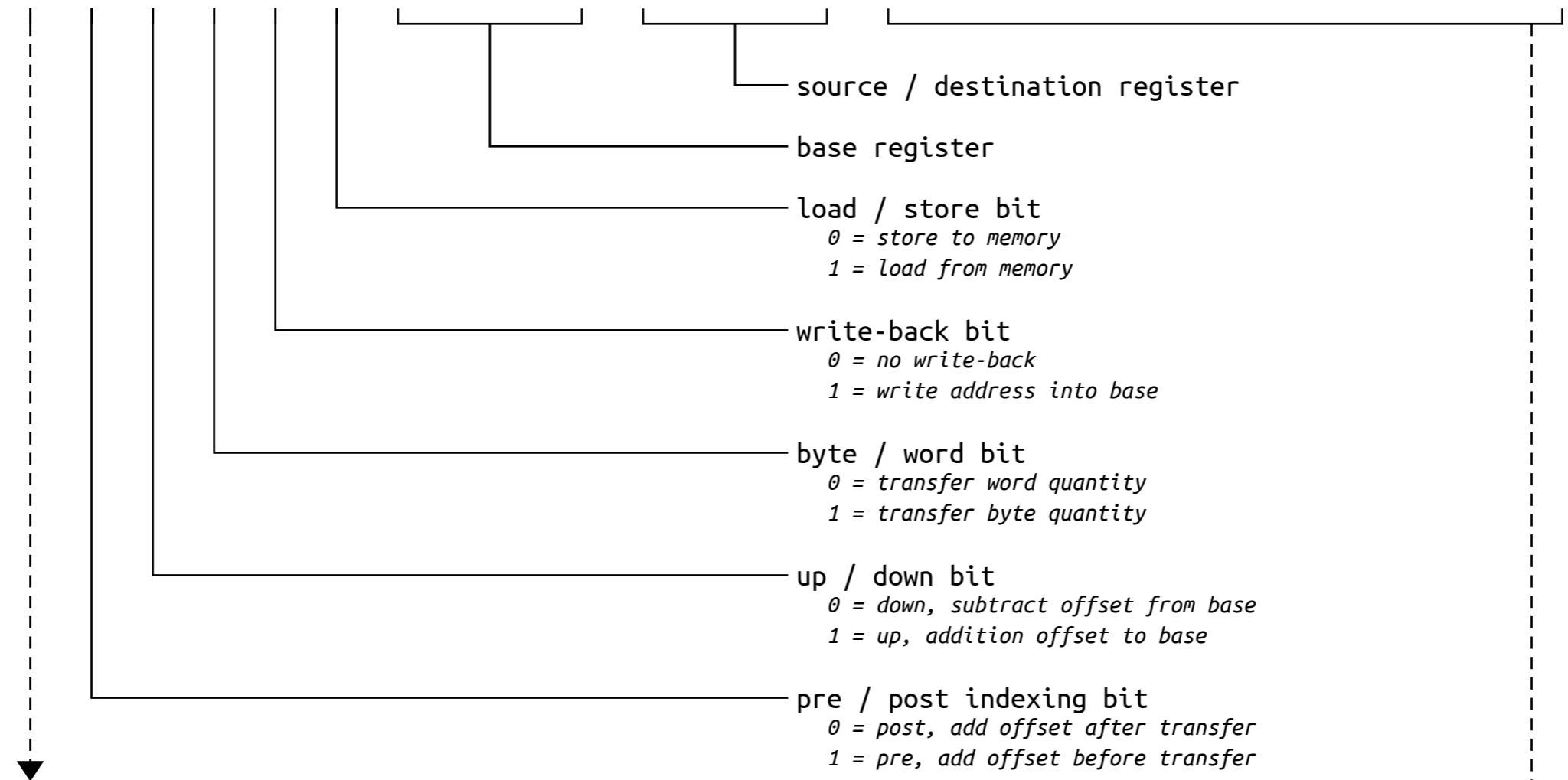
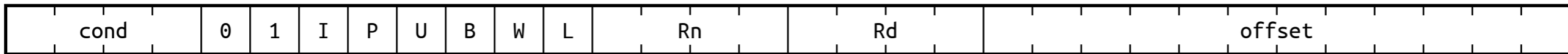


31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0



source / destination register

base register

load / store bit
0 = store to memory
1 = load from memory

write-back bit
0 = no write-back
1 = write address into base

byte / word bit
0 = transfer word quantity
1 = transfer byte quantity

up / down bit
0 = down, subtract offset from base
1 = up, addition offset to base

pre / post indexing bit
0 = post, add offset after transfer
1 = pre, add offset before transfer

